

Date


T: design an ideal town

You need to design an ideal town:

- Think about providing facilities for all the population e.g.
 - Elderly people
 - Children
 - Teenagers
 - Young adults
 - Parents

- Features you might want to include:
 - Roads and paths
 - Park
 - Water features e.g. river, pond, lake
 - Bridges
 - Religious buildings e.g. church, mosque, synagogue
 - Schools
 - Shops
 - Leisure facilities e.g. swimming pool, gym, hotel, museums, cinema

Use:

- **SYMBOLS** to show where your features are e.g.
- **A KEY** to show what your symbols mean  = church

Make sure your town **FILLS THE WHOLE BOX** on the other sheet.

Please use **colouring pencils**, not crayons or felt tips to colour in your map.

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Map

Key